

## Work experience

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Up-to-date resume

October 2013 – May 2019

### Senior UX & UI Designer at Signal Noise

Roles involve product lead, project management, user interface, user experience, user interview and client workshop lead, wireframing, rapid prototyping, data-visualisation, visual design, style-guides and full project documentation.

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May 2013 – August 2013

### UX & UI Designer Intern at Signal Noise

Roles involve user interface, user experience, rapid prototyping, data-visualisation, wireframing, visual design, style-guides and full project documentation.

August 2011 – November 2011

### UI Designer Intern at Sennep

Roles involve web design, animation, wireframing and visual design.

## Education and qualifications

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2009 – 2013

Five-year Master's Degree in Interaction Design at l'École de Design Nantes Atlantique. Subjects include user experience, graphic design, web design, 2D animation, 3D modelling and animation, programming and drawing.

2008

Scientific *Baccalauréat* in Engineer Sciences, equivalent to the English A-Levels.

## Skills

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*Design*

User interface, user experience and data-visualisation, as well as web, mobile and product design

*Technical*

Cursory knowledge of HTML/CSS, XML and PHP/SQL

*Product*

User interview, client workshop lead, project management

*Software*

XD, InVision, Illustrator, Photoshop, InDesign, After Effect, Premiere, Sublime Text, JIRA, Asana and Trello

*Languages*

English: fluent  
German: medium working knowledge

## References

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### Matt Falla

Head Of Innovation & Co-Founder of Signal Noise, [matt@signal-noise.co.uk](mailto:matt@signal-noise.co.uk)

### Hem Patel

New Account Director & Co-Founder of Signal Noise, [hem@signal-noise.co.uk](mailto:hem@signal-noise.co.uk)

### Chris Hellman

Leading User Experience Designer at BCG, [hellman.chris@bcg.com](mailto:hellman.chris@bcg.com)

### Stuart Jackson

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